



Dear Parents and Guardians,

RoboLAB is a year-long robotics program aimed at implementing technology enhanced learning in classrooms. It aims to promote robotics as a tool for application of concepts learnt by students in classroom using STEM (Science, technology, Engineering and Mathematics) integration by creating multiple intelligence based learning environment.

Curriculum Coverage for October:

Grade 3:

Topic Name	Activity Description	Science, Technology, Engineering & Mathematics Relevance	Key Words
Catapult challenge	Construction of a catapult and identify the effective position of fulcrum to increase the distance an object moves.	Science- Identification of lever as simple machine. Mathematics- Build new knowledge through problem solving.	Robotics Design Build Problem solving Energy Simple machine Lever
My first toy car	Construction of a car to observe how stored energy gets converted into movement energy.	Science- Conservation of energy.	

Grade 4:

Topic Name	Activity Description	Science, Technology, Engineering & Mathematics Relevance	Key Words
Let's start building	Construction of ramps of varying height to explore relationship between the height of inclined plane and the distance travelled by the ball.	Science- Identification of inclined plane as simple machine. Mathematics- Understand measurable attributes of object and process of measurement, Apply appropriate techniques to determine measurements	Robot Robotics Design Build Problem solving Simple machine

Grade 5:

Topic Name	Activity Description	Science, Technology, Engineering & Mathematics Relevance	Key Words
Magnifying shapes.	Construction of pantograph.	Technology -Role of society in development and use of technology. Mathematics : Ratio & Proportion.	Pantograph Energy Motor Remote controlled Think
Understanding vehicles.	Construction of remote controlled car using two motors.	Science -Transfer of energy. Technology -Relating to real world examples through technology.	Programming Algorithm Brick Display block Sound Block Forever Block
Let's start THINKing.	Introduction to THINK, Programming the i-Pitara brick to display message on LCD screen, play sounds. Use of forever block.	Science -Understanding science and technology. Technology -Algorithm development, Introduction to sequential programming.	

Grade 6:

Topic Name	Activity Description	Science, Technology, Engineering & Mathematics Relevance	Key Words
Create your own music.	Program the i-Pitara brick to blow the buzzer, play various tunes.	Technology- Algorithm development, sequential programming.	Design motors build Think
My first autonomous car	Construction of an autonomous car and programming it to move forward and backward for a specified time.	Technology -Algorithm development, sequential programming. Mathematics -Develop and demonstrate spatial sense, Specify location and describe spatial relationships using programming (Geometry).	problem solving Simple machine Programming Forward Backward Display block Sound Block Forever Block Buzzer
How are cars steered?	Construction of an autonomous car and programming it to take turns to follow a specified path.	Technology -Algorithm development, Sequential programming. Mathematics - Develop and demonstrate spatial sense, Specify location and describe spatial relationships using programming (Geometry).	Algorithm Turn

The Core Competency Focus: Problem solving-creative-cooperative-project based learning-critical thinking

How Can You Help? Please could you make sure your children bring; robotics book, pen (black or blue) and pencil for all Robotics lessons and help your children to learn the meanings of the key words.

Homework: Students will carry out an independent research task to enable them to come up with a design solution.

Useful Website: Here is a useful website to help the student in robotics: www.thinklabs.in

Grade 7:

Topic Name	Activity Description	Science, Technology, Engineering & Mathematics Relevance	Key Words
My robotic fan	Construction & programming a fan to rotate for a specified time.	Technology -Algorithm development, sequential programming.	Design Build Simple machine
My first autonomous car	Construction of an autonomous car and programming it to move forward and backward for a specified time.	Technology -Algorithm development, sequential programming. Mathematics -Develop and demonstrate spatial sense, specify location and describe spatial relationships using programming (Geometry).	Problem solving Programming Algorithm Forward Backward Sensor Conductivity
I respond to different materials differently	Classifying materials as conductors and insulators using conductivity sensor.	Science – Differentiation between conductors and insulators. Technology - Algorithm development	

Grade 8:

Topic Name	Activity Description	Science, Technology, Engineering & Mathematics Relevance	Key Words
I respond to only touch	Construction of an autonomous car using touch sensor and programming it to detect obstacles.	Technology - Exploring digital sensor (i-Pitara touch sensor), Algorithm development, Use of multiple control construct IF. Mathematics - Represent mathematical situations using	Design Build Problem solving Programming

		algebraic symbols, Analyze change in various contexts (Algebra).	Algorithm Algebra Conductor materials Insulator materials
I respond to different materials differently	Classifying materials as conductors and insulators using conductivity sensor.	<p>Science – Differentiation between conductors and insulators.</p> <p>Technology - Algorithm development, use of conditional construct IF.</p> <p>Mathematics - Represent and analyse mathematical situations using algebraic symbols. Analyze change in various contexts (Algebra).</p>	Touch Sensor Conductivity Sensor IF Block

Kind regards

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